

# Marine Engineering Project

**Lesson Title:** Attack of the Toxic Algae

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**Topic:** Environmental Conservation and Engineering

**Targeted Grade Level:** 4th grade, but it could be adapted for 3-5

**Time Needed:** 2-3 days

**Subject Integration:** Science, Engineering, Social Studies-Colorado

Teacher Background Info:

Toxic algae or harmful algae blooms are made up of what many people call blue-green algae.

Technically, these organisms are a special type of bacteria called cyanobacteria or cyanoHABs.

Although these organisms naturally occur in Colorado waters, they become a problem when they multiply rapidly, resulting in a dense cyanobacteria concentration or "bloom." The blooms become harmful when the cyanobacteria produce toxins.

Some (but not all) water bodies in Colorado are monitored and tested for toxic algae to protect the health and safety of water users. Always look for caution or warning signs before allowing children, pets, or yourself to come into contact with water.

What causes blue-green algae?

Blue-green algae thrive in warm, nutrient rich water. Water nutrients such as nitrogen and phosphorus help algae grow and support fish and other aquatic life. But too much nitrogen and phosphorus in the water allows blue-green algae to grow quickly and form blooms and scums. Blooms can occur anytime but are most common during hot, sunny weather and in slow-moving water bodies such as lakes.

Potentially dangerous blooms have recently been observed at Wonderland Lake in North Boulder.

According to city officials, nitrogen and phosphorus running-off into bodies of water from fertilized lawns and other sources can facilitate the growth of these blooms.

Signage notifying visitors of the harmful blooms at Wonderland Lake were to be posted in the area on Friday afternoon. Swimming, wading, and boating are prohibited in the lake. Dogs should also be kept out of the water.

Blue-green algal blooms are often described as thick pea soup or spilled bluish-green paint on the water's surface. Blooms, which thrive in shallow, warm, and still bodies of water, can contain toxin-producing cyanobacteria. If ingested, these toxins can be deadly to dogs.

***When farm and lawn fertilizers run into the water system, they can affect local water sources, but can also build up down stream becoming worse and worse. This problem of nitrogen and phosphorus runoff affects multiple marine environments.***

Students will define a simple design problem reflecting a need or a want that includes specified criteria for success and constraints on materials, time, or cost.

Students will generate and compare multiple solutions to reduce the impacts of human activity on aquatic life in our state and beyond.

## Science and Engineering Practices

Asking Questions and Defining Problems

Asking questions and defining problems in 3–5 builds on grades K–2 experiences and progresses to specifying qualitative relationships.

- Define a simple design problem that can be solved through the development of an object, tool, process, or system and includes several criteria for success and constraints on materials, time, or cost.

## Disciplinary Core Ideas

ETS1.A: Defining and Delimiting Engineering Problems

- Possible solutions to a problem are limited by available materials and resources (constraints). The success of a designed solution is determined by considering the desired features of a solution (criteria). Different proposals for solutions can be compared on the basis of how well each one meets the specified criteria for success or how well each takes the constraints into account.

## Crosscutting Concepts

Influence of Science, Engineering, and Technology on Society and the **Natural World**

- People's needs and wants change over time, as do their demands for new and improved technologies

Cause and Effect

- Cause and effect relationships are routinely identified, tested, and used to explain change.

Video of Experiment: <https://youtu.be/XXOLaA1iN-k>

**Engage:** Students should inquire and hypothesize about what is seen in these Colorado Waterways



<https://cdphe.colorado.gov/toxic-algae>

**Explore:** An expert should speak with the students virtually or in person. Experts could include: Conservation Colorado, Colorado Storm water Council, Colorado Parks and Wildlife (CPW), or a representative from the Colorado Ute Mountain Tribe, or Southern Ute Tribe. Students should prepare questions that will allow them to "Identify the Problem"

**Explain:** Students should engage in a structured discussion to clarify the problem. Student's are encouraged to challenge each other's thinking, and add on with evidence from the interview.

**Elaborate:** Students may now apply their thinking to the design process.

- Brainstorm
- Design
- Build
- Test
- Redesign

**Evaluate:** Students will be assessed on how they applied knowledge of Colorado's water ecosystems to a solution

**Exceeded standard-**

- Design Process followed and communicated in writing
- Solution is based on deep knowledge of Colorado's water ecosystems
- Presentation of Solution is inspiring and educational

**Met standard-**

- Design Process followed and communicated
- Solution is informed by science
- Presentation of Solution is educational

**Approaching standard-**

- Parts of the process were followed
- Solution is creative
- Solution is presented to an audience

# Protecting Colorado



NAME OF ENGINEER:

# CONSERVATION

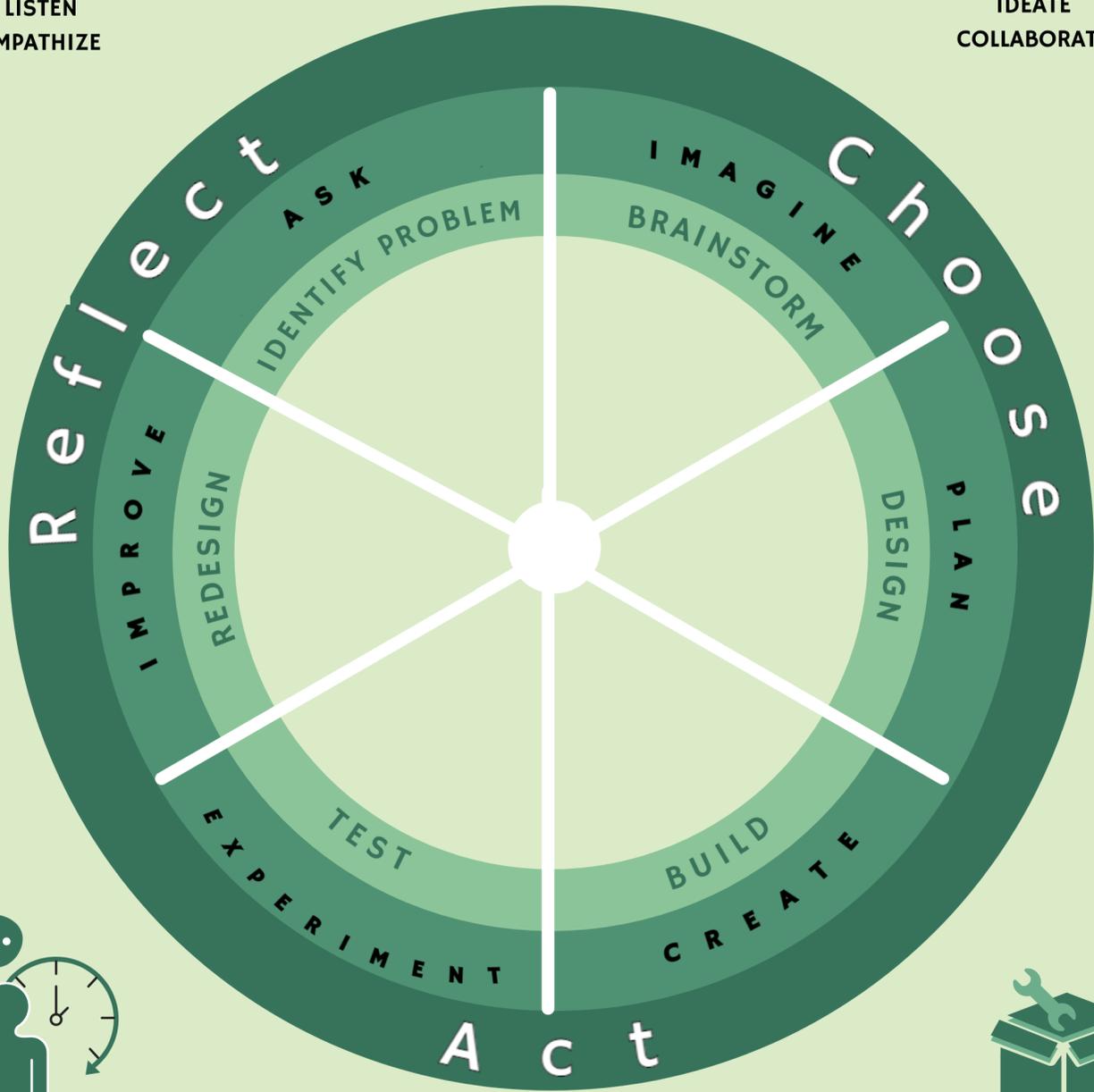
COLORADO'S WATER AND WILDLIFE



LOOK  
LISTEN  
EMPATHIZE



NAVIGATE IDEAS  
IDEATE  
COLLABORATE



FAIL EARLY  
DISCOVER GLITCHES  
LAUNCH  
AUTHENTIC FEEDBACK



PROTOTYPE  
DRAFT  
REBUILD



# IDENTIFY THE PROBLEM

We need to prevent algae blooms from poisoning Colorado's fish and other wildlife. We need to create something that lowers the amount of fertilizer runoff.

The model has to cut down the Nitrogen levels in the water that flows downstream. Then that same design could be implemented on a larger scale.

Constraints: **time** - 2 hours

**materials**- aggregates (sand, gravel, or crushed stone), dirt, woodchips, ash, measuring cup, clear bottle for model, water

**cost**- less than 5 dollars

**classroom constraint**- the design must fit in a 2 liter bottle, and water will need to move through it

Specifications: -2 liter soda bottle- clear plastic

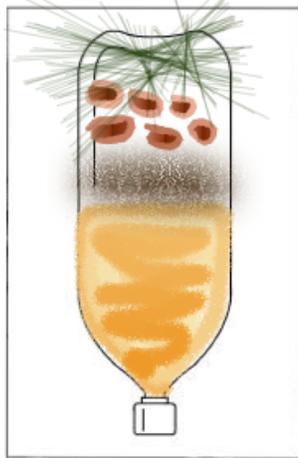
-liquid measuring cup that measures in ml and oz

-smaller and larger aggregates that can fit in a soda bottle

# BRAINSTORMING

Some solutions that may work:

Design 1:



grass sod  
red lava rock  
light clay soil  
sand

Design 2:



grass sod  
light clay soil  
woodchips  
sand  
gravel  
marble stone

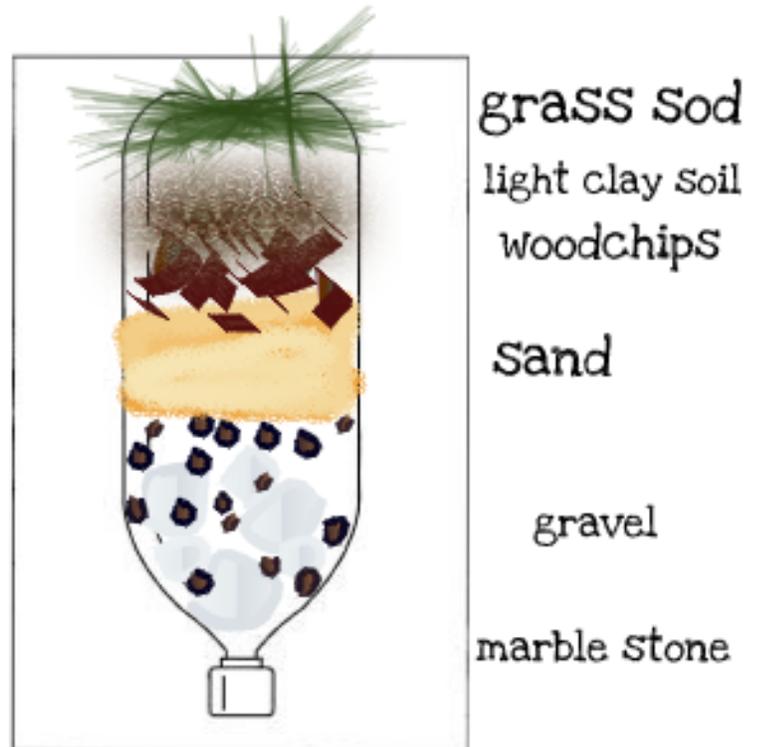
Design 3:



grass sod  
light clay soil  
sand  
ash  
gravel  
red lava rock

# DESIGN

After working with the materials, we believe this is the best design.



# BUILD

## Procedure needed:

### Step 1

Carefully cut the bottom of a 2 liter bottle off. You may need a serrated knife.



Be careful with the materials, wash your hands afterwards.



### Step 2

Measure how much of each layer you are adding in. If using the 8 oz scoops, a good rule is to add no more than 8 scoops total (64 oz/67 oz)



Make sure the cap is still on!



# BUILD

## Procedure needed:

### Step 3

Remove the cap

Place your system  
in a holder  
(wooden or other)

Place a collection  
container beneath  
the hole.

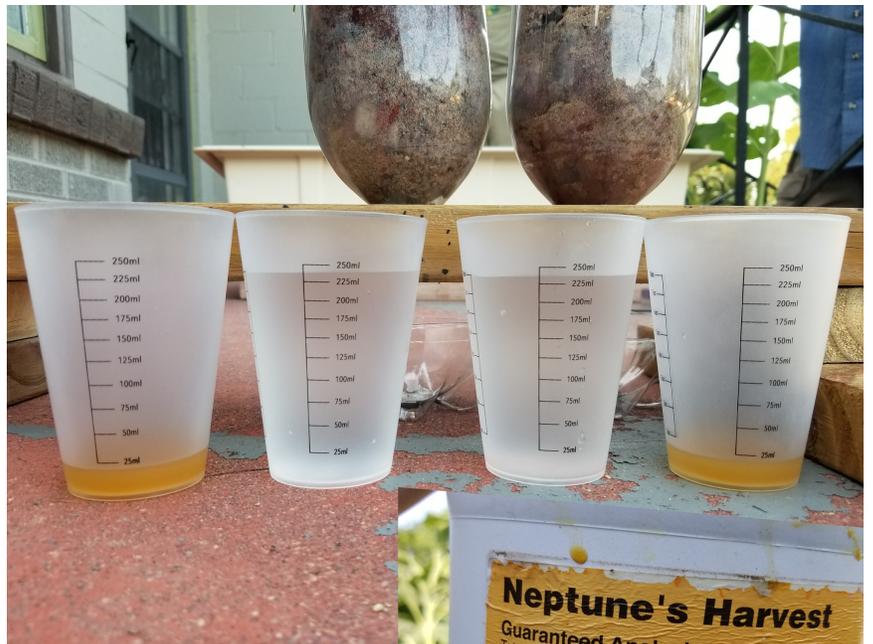


### Step 4

Measure 25 ml of a  
nitrogen fertilizer.

Measure 250 ml of  
water.

Then combine.



# TEST AND EVALUATE

## What is not working?

I immediately saw that the design on the right looked clearer, or less yellow. I was really surprised by this because I thought for sure the one on the left would work better. I also noticed they both smelled fishy.

They both seemed to let some fertilizer through.



Make sure the cap is off when you pour!

## What is working?

The system on the right seemed to hold more of the liquid. Perhaps this would give it more time to break up the Nitrogen.



Upon nitrogen testing both samples, it turned out that the system on the left was actually better at removing nitrogen from "runoff."

We hypothesized that the sample on the right looked clearer because less solution made it through the system. This solution was probably absorbed by the pumice (red lava rock). If the lava rock had already been wet, it may not have worked.

# REDESIGN

How can you solve the problems that happened during your test? Draw a new design.



We could pre-wet each system with water so that the variable of absorption is not a factor.

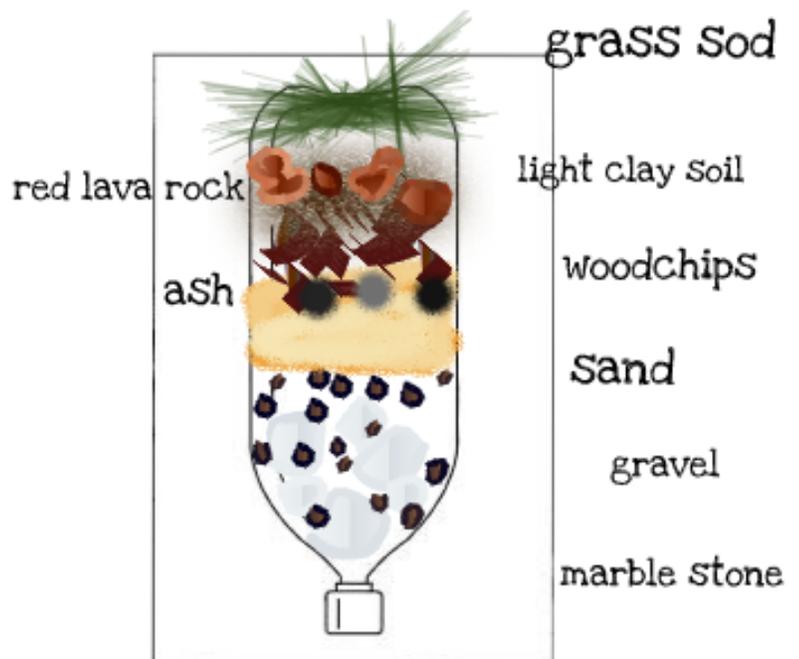
We could test each material separately to check its effectiveness independently.

We could include pumice higher in a system to hold the nitrogen above the mulch which should break it down.

I started with the model that worked well, but I added ash and red lava rock.

My plan is that the red lava rock will absorb the nitrogen and hold it long enough for the mulch beneath it to work. The ash acts as a carbon filter.

Hopefully this design will clear even more nitrogen from the run off.



# REFLECTION

After completing this lab, I understand more about surface area playing a role in filtration. The porous pumice really traps things because of its surface area. I wonder if the incline of the slope would affect the filtration?

I think this solution would work on a larger scale surrounding a farm. If all farms and neighborhoods using fertilizer could ensure there was a zone with this system between them and the water, we could reduce the amount of nitrogen that makes it into the water.

In the future, I would like to see if any materials do a better job of filtering phosphorous.

# A REFLECTION BY THE

## AUTHOR :

I had so much fun designing this experiment. I actually built a whole flow table for a larger trial, but ran out of time. I am hoping to use the flow table in the future for lots of other labs.

This lab really surprised me. My assumptions kept getting challenged, and I think that is what Science and Engineering design is all about. If anyone reading this decides to try this lab out, I highly recommend that you tie the issue to the larger water system (the ocean) and then work backwards from there. That way you can connect it to wherever you live.

The first time I have students try this, I will make each of the materials cost a different amount of money. Then I will give them a budget. That will reflect a real life constraint that exists around this problem. I would also recommend nitrogen test strips as opposed to the capsules. There are less steps and the kids could test the water much easier.

If you need to modify it for a younger group you could try just doing the test with 6 different materials separately, or make the constraint that kids can only pick two materials.

To extend this design challenge you could try doing these layers in a flow table. You can have kids add elevation, and see if "pooling" helps the absorption rate.

The most exciting addition I thought up later was to get a sample of algae, place it in the nitrogen solution, then place some in each kid's runoff to see which one grows the most.

You could also introduce heat, which would start questions about climate change.

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