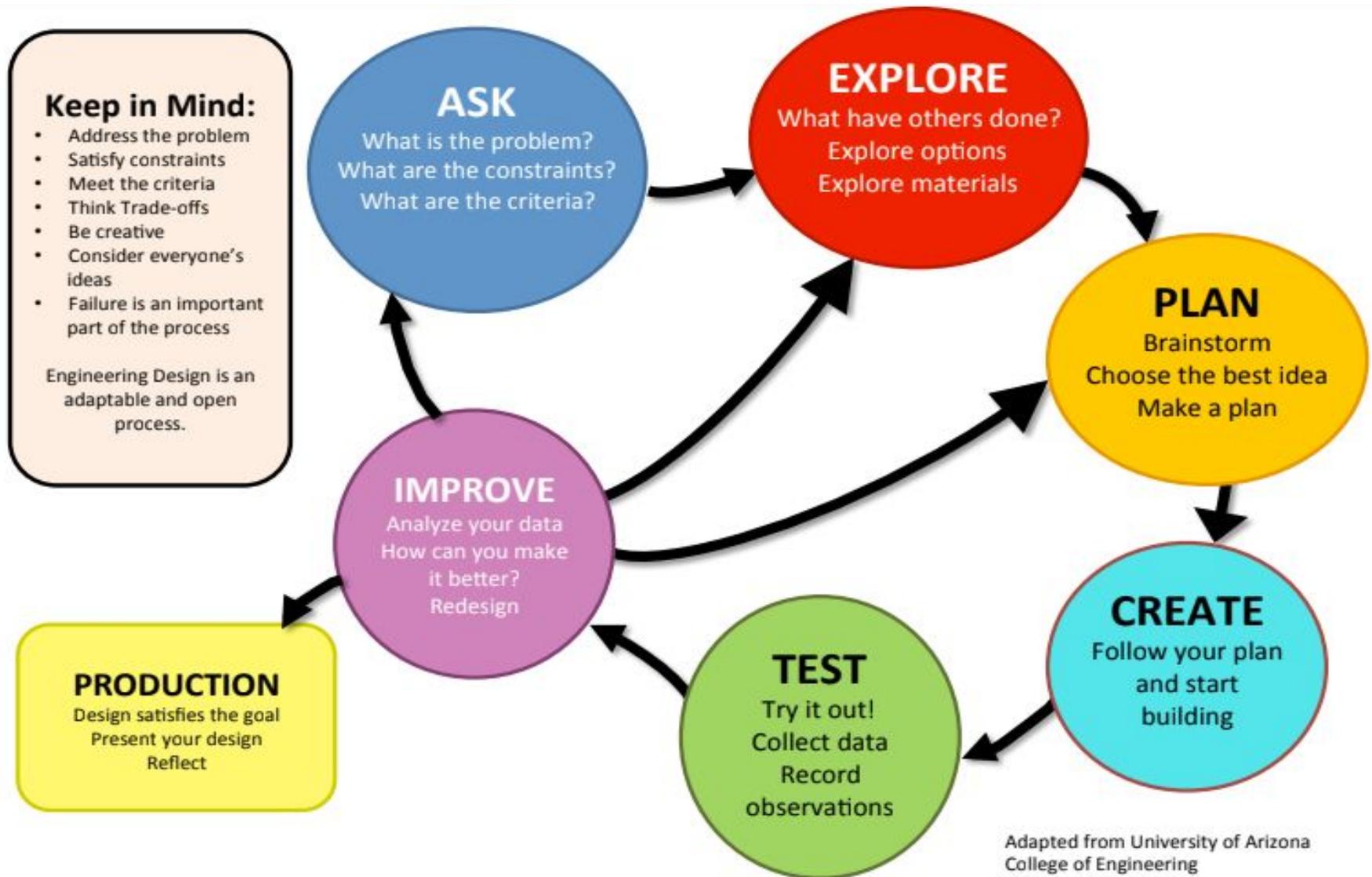


## Burns Comparative Analysis of Design Process

Foundationally all the same: Well defined process for finding multiple solutions for a problem while having the ability to repeat different steps until desired outcome or goal is achieved

<b>NASA- Circular in design.</b>	<b>Ask:</b>  Identify problems, clarify for understanding, consider requirements	<b>Imagine:</b>  Research ideas, brainstorm solutions. NO BAD IDEAS	<b>Plan:</b>  Sketch 2 or 3 different ideas, select one idea to design	<b>Create:</b>  Build a model within requirements	<b>Test:</b>  Collect data, record results in table analyze pro/cons: How can I improve this?	<b>Improve:</b>  Based on recorded notes, improve designs.	
<b>University of Arizona Design Process</b>	<b>Ask</b>	<b>Explore</b>  What have others done	<b>Plan</b>  Brainstorm Choose best idea	<b>Create</b>	<b>Test</b>	<b>Improve</b>  go back to any step	<b>Production</b>  When goal is met- solution is presented
<b>Project Lead the Way- In</b>  between each step there is a justification matrix,befor e moving on	<b>Define</b>  Is the problem valid and justifiable?	<b>Generate Concepts</b>  Compare designs  Do technologies exist to generate solution? No? Research.	<b>Develop Solutions</b>  Are solutions valid?	<b>Construct and Test Prototype</b>  Is the prototype valid?		<b>Evaluate Solution</b>  Solution solves the problem?	<b>Present Solution</b>



<https://stemazing.org/engineering-design-process-university-of-arizona/>

1. Define the Problem
2. Generate Concepts
3. Develop a Solution
4. Construct and Test a Prototype
5. Evaluate the Solution
6. Present the Solution

*This design process was developed based on the University of Maryland - College Park - IRB Research Project*

