

Create a Civilization–6th Grade

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Engaging Context

- Students are involved in a creative project designing their own civilization after studying ancient cultures and ecosystems.
- Project spans across multiple disciplines and requires several weeks.

Goals and Objectives

- Parallel science, math, social studies, and technology standards in 6th grade.
- Include ELA standards

Big Ideas:

1. **Where** we live affects **how** we live.
2. There are benefits and limitations of ecosystems.
3. Earth is a complex interacting system of living and non-living things.
4. People interact with the environment both positively and negatively.

Integrated STEM

- Students develop a realistic river for their civilization.
- Students engineer a bridge or tools used by people in their civilization.
- Students create a calendar for their civilization incorporating math concepts.
- Students pull the learning together by creating a Wikipedia page about their civilization, use Book Creator to write a legend, myth, or children's story, or use a similar digital format to showcase their civilization.

