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# **Software Requirements Specification**

**for**

## **Crew Connect**

**Version 1.0 approved**

**Prepared by Steffany Jane B. Warain**

**WASUP Airlines**

**February 9, 2023**

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# 1. Introduction

## 1.1 Purpose

Crew Connect Version 1, set for release on April 30th, 2023, is a mobile application designed to optimize communication between WASUP Airlines' crews and the corporation. With its streamlined communication method and mobile user interface, Crew Connect Version 1 offers improved organization of crew destination, duty hours, and emergency shift changes, all while maximizing operational efficiency. As a result, the corporation can expect to provide superior customer service and more effectively manage its crew members with the implementation of Crew Connect Version 1.

## 1.2 Document Conventions

This document follows a clear and consistent convention in terms of font type and size. The font type and size used are indicated below. It is important to note that text that is boldfaced or italicized holds special meaning and should be taken into consideration when interpreting the document. It is critical to gain an understanding of the meaning of this text in order to fully comprehend the document and its contents.

In addition, following a consistent font size and type makes it easier to read the text, as well as understand its contents. All of this supports the overall goal of making the document as clear as possible while allowing a reader to comprehend the information presented.

By establishing a consistent font type and size throughout, the author of the document has created a professional and organized look that can be easily read and understood by all. This helps to create a document that is clear, concise, and organized. This is essential for any document that is intended to communicate specific information to a broad audience.

Font	Arial
Heading	18 pt
Subheading	14 pt
Body Text	12 pt
<b>Boldfaced Text</b>	<b>Heading, Subheading, or key point</b> that requires specific action or attention to the reader.
<i>Italicized Text</i>	To add an <i>extra</i> emphasis to a word or phrase and will be used for <i>technical</i> terms.

## 1.3 Intended Audience and Reading Suggestions

This document provides clear and detailed information about Crew Connect Version 1 currently being developed. Although the whole document is essential but each section can be more important to an intended audience. The table below suggests which section can be more applicable for each individual. Additionally, the document serves as a reference

point for the software development team throughout the software development process, so any changes or updates can be traced through the Revision History section.

Stakeholder	1 & 5
Project Manager	1, 3, 4, & 5
Software Engineer	1, 2, 3, 4, & 5
Marketing Staff	1 & 2
Tester	1 & 2
Scheduling Manager	1 & 5

## 1.4 Product Scope

The product scope of Crew Connect mobile app for WASUP Airlines includes the following key features:

- **Log In Page:** The app will feature a secure and easy-to-use login interface allowing crew members to access their account and reset passwords.
- **Home Page:** This page will show an overview of the app's key features allowing crew members to navigate the various sections of the app, which include: Tab Selection, Current Schedule, Weather Advisory, Travel Itinerary, Communication, and Emergency Alerts,
- **Schedule:** This feature will enable crew members to review their current and past schedule details, Flight Logs, vacation requests, car services, hotel reservations, sick leave, vacation time, and time-offs, including the list of crews that they will be working with on each flight. This feature will facilitate better management of on-duty personnel by allowing users to easily track and monitor who is on and off-duty.
- **Weather Advisory:** This feature will provide real-time weather updates to crew members to help them plan and prepare for their upcoming flights, informing them of any dangerous or unexpected weather conditions and advisories. This feature will provide tailored, localized information to each crew member, allowing them to make informed decisions on what to bring and what not to bring on their flights, ensuring a safe and pleasant experience.
- **Itinerary:** This feature will provide information about flight schedules, routes, car services, accommodation, and current city attractions that they can explore whenever they want, allowing them to plan and prepare for their upcoming flights.
- **Human Resource Page:** This feature will allow crew members to view their personal information, including the status of their vacation requests and unused vacation days. This feature will allow crew members to manage unused vacation days ahead of time to improve work-life balance and avoid burnout.
- **Communication Tab:** This feature will allow crew members to submit requests to the corporation, including vacation requests, changes to accommodation, or any other requests they may wish to communicate to their manager and the company. This feature fosters collaboration and easy communication within the organization, enabling crew members to feel more connected to their managers.
- **Alerts:** This feature will show crew members important alerts and notifications regarding their flight schedule, co-worker changes, weather alerts, travel, and other emergency alerts that will affect the business operation.

Overall, the Crew Connect mobile app for WASUP Airlines aims to improve communication between staff and the corporation through their company smartphones and provide its crew members with daily operational details to enhance work experience and general performance.

## 1.5 References

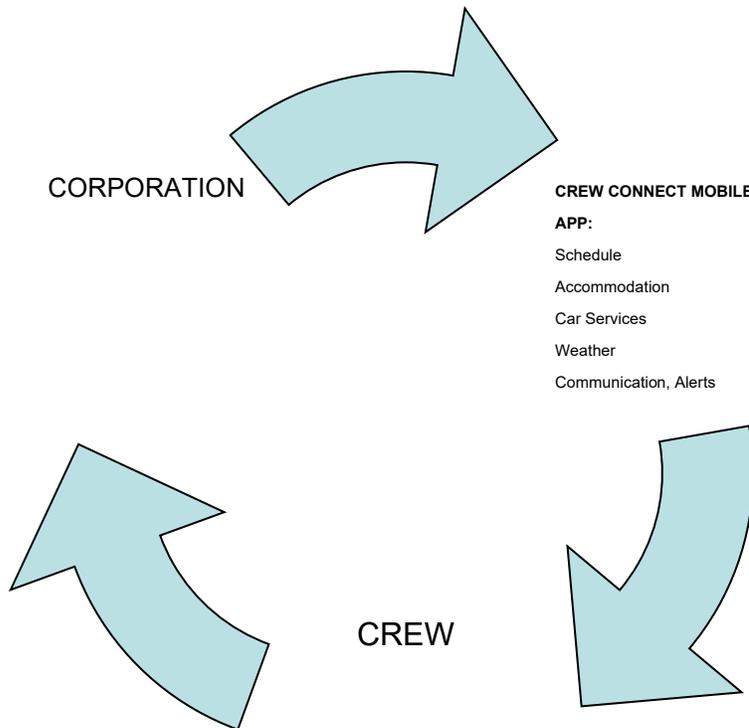
For Document Convention reference TDSMAN. (2021). Document Convention. Retrieved February 14, 2023, from <https://www.tdsman.com/user-manual/20.21/en/topic/document-convention>.

Sommerville, Ian. "Chapter 4 Requirements Engineering." *Software Engineering*, 9th ed., Pearson, Boston, 2011, pp. 91–105.

## 2. Overall Description

### 2.1 Product Perspective

The Crew Connect Version 1 mobile application is a new, self-contained product developed for WASUP Airlines, which is intended to optimize communication between the airline's crew and the corporation and improve the organization of crew destination, duty hours and emergency shift changes.



## 2.2 Product Functions

### Summary:

The Crew Connect Version 1 application is a mobile app designed to enable communication and collaboration among airline crew members and the corporation. The app allows crew members to access flight schedules and history, Check their Accommodation and car Services Status check the weather, Itinerary, Emergency alerts, as well as approved time offs and other messages. The goal of the application is to improve communication and coordination with the business, increase efficiency and productivity, and enhance the overall flight experience of the crews.

### User Story:

An airline crew member use the Crew Connect Version 1 application to access her flight schedule, view her flight history, and check the weather.

### Flow Chart:

[Start] → [Login Screen] → [Home Screen] → [View Schedule] → [View Flight History] → [Back] → [Home Screen] → [View Weather] → [End]

The crew starts by logging into the application on their mobile device. They are then directed to the Home Screen, where they can access different functions of the app, including viewing their Flight Schedule, Flight History, and check the Weather. They can also view their available vacation allocations, Itinerary for attractions on their destinations, check who they are going to be working with, and request for a vacation. Once they have completed their desired tasks, they can exit the application.

## 2.3 User Classes and Characteristics

The application is designed to be used by the Crew Members and the Corporation. These are the primary users of the application and include the pilot, Human Resources, and the Flight Scheduling manager. They will use the Crew Connect frequently to communicate and inform each other, especially the crews about their flight details as well business operations.

## 2.4 Operating Environment

Crew Connect Version 1 is designed to run on a smartphone running iOS and Android operating systems. The application is compatible with iOS 16 and Android 12 and will rely heavily on network connectivity to communicate with the corporation and refresh the data. It will operate in a variety of networking environments, including Wi-Fi, cellular, and satellite networks. The application is also designed to optimize network performance and minimize data usage, while still ensuring that crews have access to the information they need to perform their duties effectively.

## 2.5 Design and Implementation Constraints

There are several items or issues that may limit the options available to the developers of Crew Connect Version 1. These include:

Corporate or regulatory policies: The developers adhere to the corporation's policies related to data privacy, security, and access control. Developers will only need the name of the crew and their employee identification number to be added to the database to be granted access to the mobile application.

Hardware limitations: The application must operate within the hardware limitations of the target platform, such as memory requirements, processing power, and connectivity.

Interfaces to other applications: We rely on other web services such as: AccuWeather, Aviation Digital Data Service (ADDS) and The World Meteorological Organization (WMO) to provide us worldwide weather information for the Weather information tab. TripAdvisor, Lonely Planet and Eventbrite to provide information on different local attractions, travel guides, and current activities on your destination for the Itinerary tab.

Specific technologies, tools, and databases: Code Editor used VS Code. Programming Language used by the developers is Python. Database used MySQL, SQLite, and Microsoft SQL Server.

Language requirements: English.

## **2.6 User Documentation**

The application will come with a comprehensive user manual that provides detailed, step-by-step instructions for utilizing all of its features. The manual will be accessible in both electronic and paper format.

Users will have access to 24/7 Web Chat and Customer Service Agents to help them with any questions or problems they may encounter while using the application.

Interactive tutorials will be available within the application to assist new users with getting started and to provide guidance on more advanced features.

All user documentation will be presented in clear and concise language, designed to be easily understood by users with varying technical expertise. The documentation will be delivered in industry-standard formats such as PDF and HTML to ensure compatibility with a wide range of devices and platforms.

## **2.7 Assumptions and Dependencies**

Assumptions:

- Users have mobile devices compatible with Crew Connect Version 1.
- Operating environment meets minimum hardware and software requirements.
- Third-party software components are available and compatible.

Dependencies:

- Cellular or Wi-Fi network availability and functionality.
- Availability and reliability of corporation's databases and servers.
- Mobile device operating systems supported by the application.

## 3. External Interface Requirements

### 3.1 User Interfaces

*<Describe the logical characteristics of each interface between the software product and the users. This may include sample screen images, any GUI standards or product family style guides that are to be followed, screen layout constraints, standard buttons and functions (e.g., help) that will appear on every screen, keyboard shortcuts, error message display standards, and so on. Define the software components for which a user interface is needed. Details of the user interface design should be documented in a separate user interface specification.>*

### 3.2 Hardware Interfaces

*<Describe the logical and physical characteristics of each interface between the software product and the hardware components of the system. This may include the supported device types, the nature of the data and control interactions between the software and the hardware, and communication protocols to be used.>*

### 3.3 Software Interfaces

*<Describe the connections between this product and other specific software components (name and version), including databases, operating systems, tools, libraries, and integrated commercial components. Identify the data items or messages coming into the system and going out and describe the purpose of each. Describe the services needed and the nature of communications. Refer to documents that describe detailed application programming interface protocols. Identify data that will be shared across software components. If the data sharing mechanism must be implemented in a specific way (for example, use of a global data area in a multitasking operating system), specify this as an implementation constraint.>*

### 3.4 Communications Interfaces

*<Describe the requirements associated with any communications functions required by this product, including e-mail, web browser, network server communications protocols, electronic forms, and so on. Define any pertinent message formatting. Identify any communication standards that will be used, such as FTP or HTTP. Specify any communication security or encryption issues, data transfer rates, and synchronization mechanisms.>*

## 4. System Features

*<This template illustrates organizing the functional requirements for the product by system features, the major services provided by the product. You may prefer to organize this section by use case, mode of operation, user class, object class, functional hierarchy, or combinations of these, whatever makes the most logical sense for your product.>*

### 4.1 System Feature 1

*<Don't really say "System Feature 1." State the feature name in just a few words.>*

#### 4.1.1 Description and Priority

*<Provide a short description of the feature and indicate whether it is of High, Medium, or Low priority. You could also include specific priority component ratings, such as benefit, penalty, cost, and risk (each rated on a relative scale from a low of 1 to a high of 9).>*

#### 4.1.2 Stimulus/Response Sequences

*<List the sequences of user actions and system responses that stimulate the behavior defined for this feature. These will correspond to the dialog elements associated with use cases.>*

#### 4.1.3 Functional Requirements

*<Itemize the detailed functional requirements associated with this feature. These are the software capabilities that must be present in order for the user to carry out the services provided by the feature, or to execute the use case. Include how the product should respond to anticipated error conditions or invalid inputs. Requirements should be concise, complete, unambiguous, verifiable, and necessary. Use "TBD" as a placeholder to indicate when necessary information is not yet available.>*

*<Each requirement should be uniquely identified with a sequence number or a meaningful tag of some kind.>*

REQ-1:

REQ-2:

## 4.2 System Feature 2 (and so on)

# 5. Other Nonfunctional Requirements

## 5.1 Performance Requirements

*<If there are performance requirements for the product under various circumstances, state them here and explain their rationale, to help the developers understand the intent and make suitable design choices. Specify the timing relationships for real time systems. Make such requirements as specific as possible. You may need to state performance requirements for individual functional requirements or features.>*

## 5.2 Safety Requirements

*<Specify those requirements that are concerned with possible loss, damage, or harm that could result from the use of the product. Define any safeguards or actions that must be taken, as well as actions that must be prevented. Refer to any external policies or regulations that state safety issues that affect the product's design or use. Define any safety certifications that must be satisfied.>*

### 5.3 Security Requirements

*<Specify any requirements regarding security or privacy issues surrounding use of the product or protection of the data used or created by the product. Define any user identity authentication requirements. Refer to any external policies or regulations containing security issues that affect the product. Define any security or privacy certifications that must be satisfied.>*

### 5.4 Software Quality Attributes

*<Specify any additional quality characteristics for the product that will be important to either the customers or the developers. Some to consider are: adaptability, availability, correctness, flexibility, interoperability, maintainability, portability, reliability, reusability, robustness, testability, and usability. Write these to be specific, quantitative, and verifiable when possible. At the least, clarify the relative preferences for various attributes, such as ease of use over ease of learning.>*

### 5.5 Business Rules

*<List any operating principles about the product, such as which individuals or roles can perform which functions under specific circumstances. These are not functional requirements in themselves, but they may imply certain functional requirements to enforce the rules.>*

## 6. Other Requirements

*<Define any other requirements not covered elsewhere in the SRS. This might include database requirements, internationalization requirements, legal requirements, reuse objectives for the project, and so on. Add any new sections that are pertinent to the project.>*

### Appendix A: Glossary

*<Define all the terms necessary to properly interpret the SRS, including acronyms and abbreviations. You may wish to build a separate glossary that spans multiple projects or the entire organization, and just include terms specific to a single project in each SRS.>*

### Appendix B: Analysis Models

*<Optionally, include any pertinent analysis models, such as data flow diagrams, class diagrams, state-transition diagrams, or entity-relationship diagrams.>*

### Appendix C: To Be Determined List

*<Collect a numbered list of the TBD (to be determined) references that remain in the SRS so they can be tracked to closure.>*