

ESSENTIALS OF LIFE-SPAN DEVELOPMENT

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PHYSICAL AND COGNITIVE DEVELOPMENT IN INFANCY

3

CHAPTER OUTLINE

- Physical growth and development in infancy
- Motor development
- Sensory and perceptual development
- Cognitive development
- Language development

PHYSICAL GROWTH AND DEVELOPMENT

- Patterns of growth
 - **Cephalocaudal pattern**
 - Sequence in which the earliest growth always occurs at the top
 - Physical growth and differentiation of features work their way down from top to bottom
 - **Proximodistal pattern**
 - Sequence in which growth starts at the center of the body and moves toward the extremities

PHYSICAL GROWTH AND DEVELOPMENT

- Height and weight
 - Average American newborn is 20 inches long and weighs 7½ pounds
 - Most newborns lose 5-7% of body weight before adjusting to feeding
 - Weight gain then becomes rapid
 - Grow about ¾ inch per month during the first year
 - Growth rate slows considerably in second year of life
 - By 2 years, infants weigh approximately 26 to 32 pounds and average 32-35 inches tall

PHYSICAL GROWTH AND DEVELOPMENT

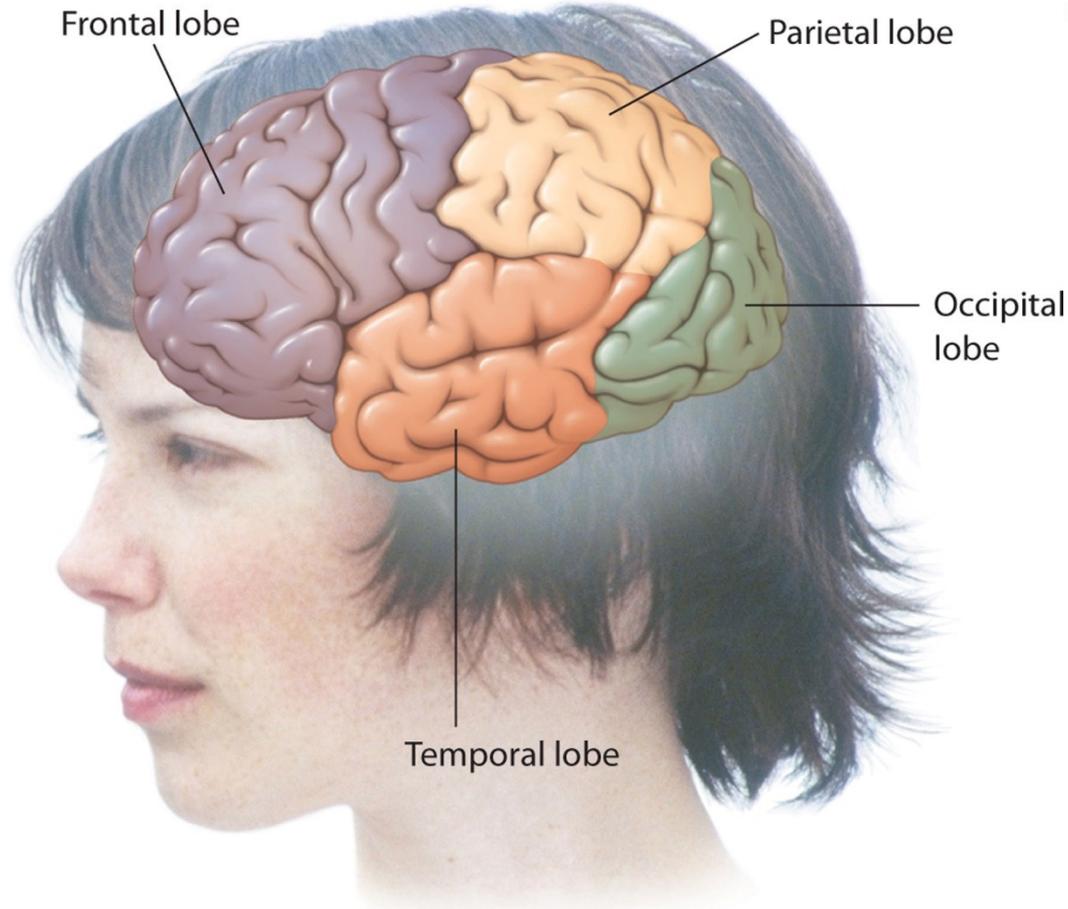
- The Brain
 - Extensive brain development continues after birth, throughout infancy, and even later
 - At birth, the brain weighs about 25% of its adult weight
 - By 2 years, the brain is 75% of its adult weight
 - Brain areas do not mature uniformly
 - Shaken baby syndrome - Brain swelling and hemorrhaging

PHYSICAL GROWTH AND DEVELOPMENT

- Mapping the brain
 - *Forebrain* – includes cerebral cortex and several structures beneath it
 - *Cerebral cortex* – covers forebrain like a wrinkled cap
 - *4 lobes* – frontal lobe, temporal lobe, parietal lobe, occipital lobe
 - *Lateralization* – specialization of function in one hemisphere or the other of the brain
 - Brain begins to specialize at birth

FIGURE 3.3 - THE BRAIN'S FOUR LOBES

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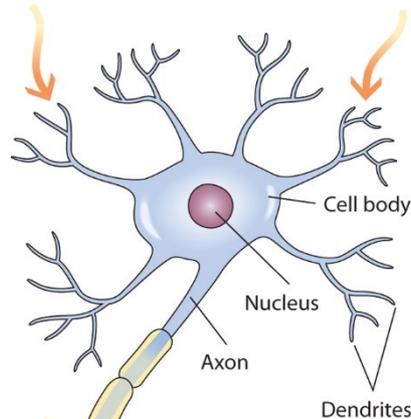
PHYSICAL GROWTH AND DEVELOPMENT

- The neuron
 - *Neuron* – nerve cell that handles information processing
 - Axon and dendrite fibers
 - *Myelin sheath* – layer of fat that encases many axons
 - Provides insulation, helps electrical signals travel faster down axon, facilitates communication
 - *Neurotransmitters* – chemicals in the brain
 - *Synapses* – tiny gaps between neurons

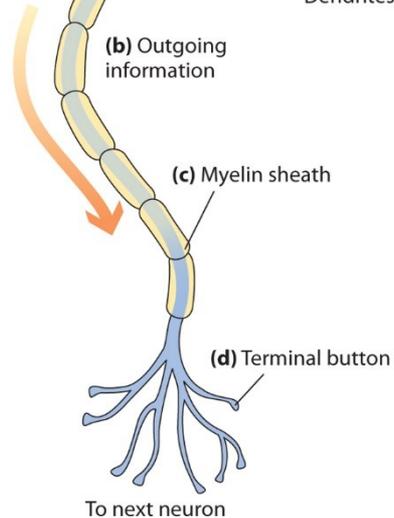
FIGURE 3.4 - THE NEURON

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(a) Incoming information



(b) Outgoing information

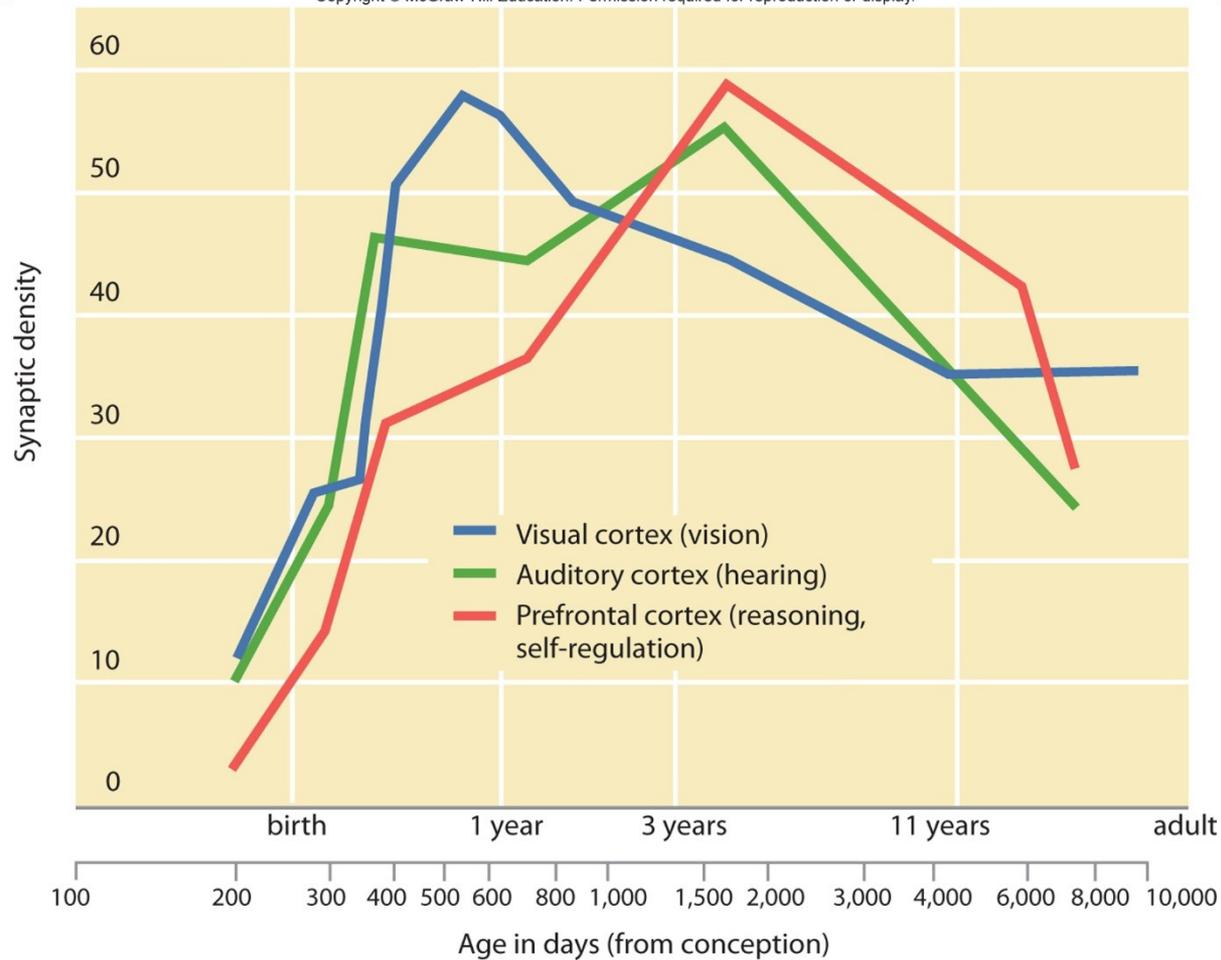


PHYSICAL GROWTH AND DEVELOPMENT

- Changes in neurons
 - *Myelination* – process of encasing axons with fat cells
 - Begins prenatally and continues throughout childhood and adolescence
 - Pace of myelination varies in different areas of the brain
 - Connectivity between neurons increases
 - New dendrites grow and new neural pathways are created
 - Used connections become stronger and survive, unused ones are replaced or disappear (“pruning”)
 - Blooming and pruning vary by brain region
 - Heredity and environment influence timing and course

FIGURE 3.5 – SYNAPTIC DENSITY IN BRAIN FROM INFANCY TO ADULTHOOD

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PHYSICAL GROWTH AND DEVELOPMENT

- Early experience and the brain
 - Genes direct how the brain establishes basic wiring patterns before birth
 - After birth, environmental experiences guide brain's development
 - Infants whose caregivers expose them to a variety of stimuli are most likely to develop to their full potential
 - Children in deprived environments may have depressed brain activity
 - Brain demonstrates both flexibility and resilience due to profusion of neural connections

PHYSICAL GROWTH AND DEVELOPMENT

- Neuroconstructivist view
 - Biological processes and environmental conditions influence brain's development
 - Brain has plasticity and is context-dependent
 - Development of the brain and the child's cognitive development are closely linked

PHYSICAL GROWTH AND DEVELOPMENT

- Sleep
 - Typical newborn sleeps 16-17 hours per day
 - By 6 months, the majority of infants sleep throughout the night
 - Night-time waking is the most common infant sleep-related problem
- REM (rapid eye movement) sleep
 - Infants spend about half of their sleep time in REM sleep
 - Often begin sleep cycle with REM sleep rather than non-REM sleep
 - May promote infant brain development

PHYSICAL GROWTH AND DEVELOPMENT

- **Sudden infant death syndrome (SIDS)**
 - Occurs when an infant stops breathing, usually at night
 - Suddenly dies without an apparent cause
- SIDS is the highest cause of infant death in the United States
 - Rates decrease when infants sleep on their backs

PHYSICAL GROWTH AND DEVELOPMENT

- SIDS more likely to occur:
 - In infants with abnormal brain stem functioning involving serotonin
 - In low birth weight infants
 - In African American and Eskimo infants
 - In infants passively exposed to cigarette smoke
 - When infants and parents share the same bed
 - When infants don't use a pacifier when they go to sleep
 - When infants sleep in a bedroom without a fan

PHYSICAL GROWTH AND DEVELOPMENT

- Breast versus bottle-feeding
 - Human milk or formula is an appropriate source of nutrients and energy for first 4-6 months of life
 - Breast feeding is considered better for baby's health
- Benefits for baby:
 - Appropriate weight gain
 - Lowered risk of childhood obesity
 - Fewer gastrointestinal infections
 - Fewer lower respiratory tract infections
 - No evidence found for cognitive development or cardiovascular functioning

PHYSICAL GROWTH AND DEVELOPMENT

- Benefits of breast feeding for mother:
 - Lower incidence of breast cancer
 - Reduction in ovarian cancer
- Mother should not breast feed if:
 - She is infected with HIV or some other infectious disease
 - She has active tuberculosis
 - She is taking any drug that unsafe for the infant

PHYSICAL GROWTH AND DEVELOPMENT

- Nutritional needs
 - U.S. parents feed babies too few fruits and vegetables, too much junk food
 - Adequate early nutrition is an important aspect of healthy development

MOTOR DEVELOPMENT

- Dynamic systems theory
 - Infants assemble motor skills for perceiving and acting
 - Perception and action are coupled together
- Motor skill is developed by:
 - Development of the nervous system
 - Body's physical properties and its possibilities for movement
 - Goal the child is motivated to reach
 - Environmental support for the skill

MOTOR DEVELOPMENT

- Reflexes - Built-in reactions to stimuli
 - Govern the newborn's movements
 - Genetically carried survival mechanisms that are automatic and involuntary

MOTOR DEVELOPMENT

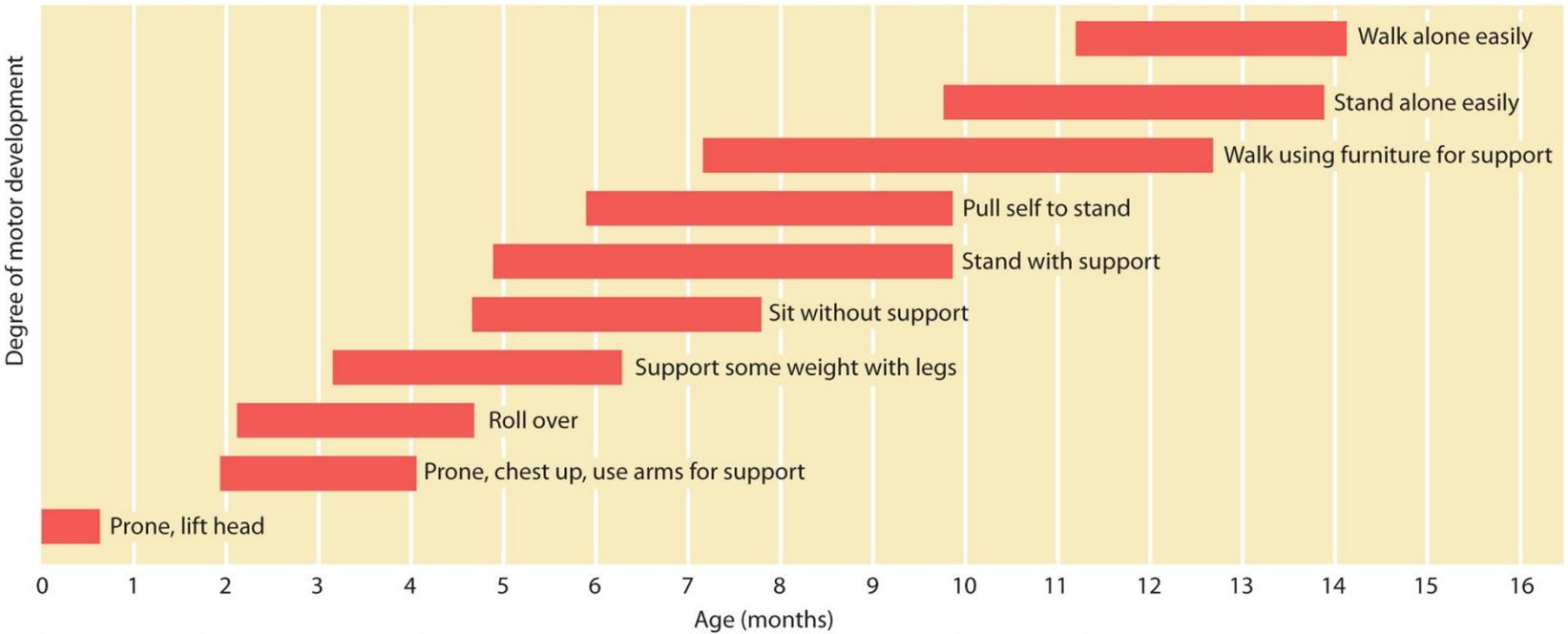
- *Rooting reflex*
 - Occurs when the infant's cheek is stroked or the side of the mouth is touched, turns its head in an effort to find something to suck
- *Sucking reflex*
 - Occurs when newborns automatically suck an object placed in mouth
- *Moro reflex*
 - Occurs in response to a sudden, intense noise or movement
- *Grasping reflex*
 - Occurs when something touches the infant's palms, responds by grasping tightly

MOTOR DEVELOPMENT

- **Gross motor skills**
 - Involve large-muscle activities
 - Such as moving one's arms and walking
- Newborn infants cannot voluntarily control their posture
 - Locomotion and postural control are closely linked, especially in walking upright

FIGURE 3.9 - MILESTONES IN GROSS MOTOR DEVELOPMENT

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MOTOR DEVELOPMENT

- Gross motor skills develop in the second year
 - Toddlers become more mobile as motor skills are honed
 - By 13-18 months:
 - Toddlers can pull a toy attached to a string or climb stairs
 - By 18-24 months:
 - Toddlers can walk quickly
 - Balance on their feet
 - Walk backward and stand and kick a ball

MOTOR DEVELOPMENT

- **Fine motor skills**
 - Involve more finely tuned movements
 - Grasping a toy, using a spoon, buttoning a shirt, or anything that requires finger dexterity
- Infants need to exercise their fine motor skills

SENSORY AND PERCEPTUAL DEVELOPMENT

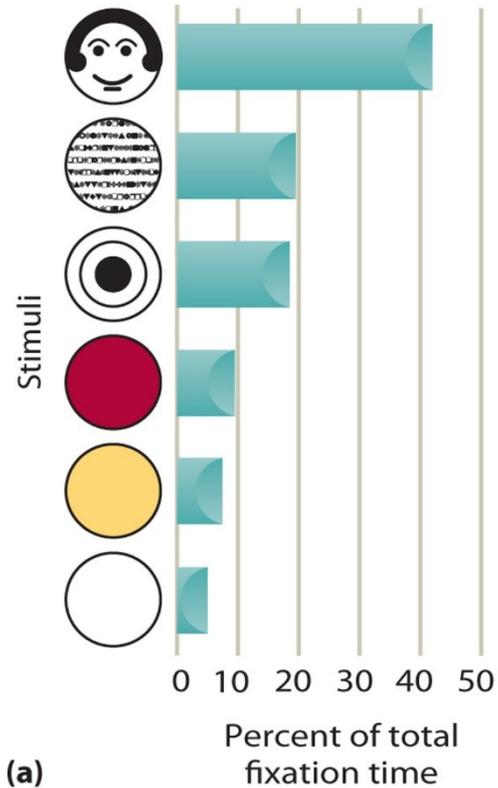
- **Sensation**
 - Occurs when information interacts with sensory receptors
 - Eyes, ears, tongue, nostrils, and skin
- **Perception**
 - Interpretation of what is sensed

SENSORY AND PERCEPTUAL DEVELOPMENT

- **Ecological view**
 - Directly perceives information that exists in the world around us
- Studying the infant's perception
 - **Visual preference method:** Studying whether infants can distinguish one stimulus from another by measuring the length of time they attend to different stimuli

FIGURE 3.11 - FANTZ'S EXPERIMENT ON INFANTS' VISUAL PERCEPTION

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Courtesy of the family of David Linton.

SENSORY AND PERCEPTUAL DEVELOPMENT

- Habituation and dishabituation
 - **Habituation:** Name given to decreased responsiveness to a stimulus after repeated presentations of the stimulus
 - **Dishabituation:** Recovery of a habituated response after a change in stimulation
- Eye-tracking
 - Technology can facilitate the use of most methods for investigating the infant's perceptual abilities

SENSORY AND PERCEPTUAL DEVELOPMENT

- Visual acuity and color
 - Newborn's vision is estimated at 20/600
 - By 6 months, vision changes to 20/40
 - Faces among most important visual stimuli
 - Color vision improves
- Perceiving occluded objects
- Depth perception

FIGURE 3.13 - VISUAL ACUITY DURING THE FIRST MONTHS OF LIFE

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FIGURE 3.14 - INFANTS' PREDICTIVE TRACKING OF A BRIEFLY OCCLUDED MOVING BALL

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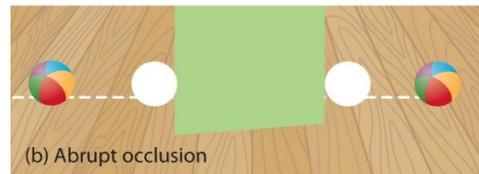
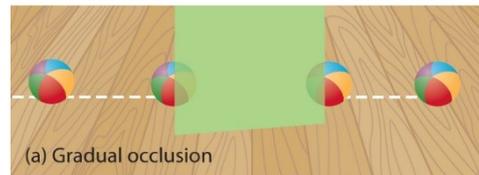
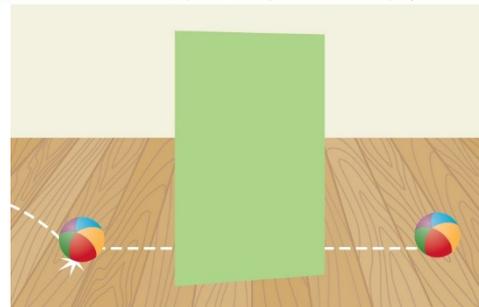


FIGURE 3.15 - EXAMINING INFANTS' DEPTH PERCEPTION ON THE VISUAL CLIFF

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SENSORY AND PERCEPTUAL DEVELOPMENT

- Hearing changes
 - Loudness
 - Pitch
 - Localization
- Touch and pain
 - Pain perception
- Smell
 - Differentiation of odors and preferences
- Taste
 - Sensitivity to taste
 - Taste preferences

SENSORY AND PERCEPTUAL DEVELOPMENT

- **Intermodal perception**
 - Involves integrating information from two or more sensory modalities
 - Vision and hearing
 - Most perception is intermodal, becomes sharper in first year of life

SENSORY AND PERCEPTUAL DEVELOPMENT

- Nature, nurture, and perceptual development
 - *Nativists* - Emphasize nature
 - *Empiricists* - Emphasize learning and experience
- Perceptual-motor coupling
 - Perception and action are not isolated but rather are coupled
 - Individuals perceive in order to move and move in order to perceive

COGNITIVE DEVELOPMENT

- Piaget's Theory
 - Build mental structures to help us adapt to the world
 - Individuals go through 4 stages of development, advancing understanding of the world
- Processes of development
 - **Schemes:** Actions or mental representations that organize knowledge
 - Behavioral scheme (physical activities)
 - Mental scheme (cognitive activities)
 - **Assimilation:** Using existing schemes to deal with new information or experiences
 - **Accommodation:** Adjusting schemes to fit new information and experiences

COGNITIVE DEVELOPMENT

- **Organization:** Grouping of isolated behaviors and thoughts into a higher-order system
- **Equilibration:** Mechanism by which children shift from one stage of thought to the next

COGNITIVE DEVELOPMENT

- **Sensorimotor Stage (Birth - 2 years)**
 - Infants construct an understanding of the world by coordinating sensory experiences with physical, motor actions
- **Object permanence**
 - Understanding that objects continue to exist even when they cannot be seen, heard, or touched

FIGURE 3.16 - OBJECT PERMANENCE

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COGNITIVE DEVELOPMENT

- Evaluating Piaget's Sensorimotor stage
 - **A-not-B error:** Tendency of infants to reach where an object was located earlier rather than where the object was last hidden
 - Older infants are less likely to make the A-not-B error because their concept of object permanence is more complete
 - **Core knowledge approach:** States that infants are born with domain-specific innate knowledge systems

COGNITIVE DEVELOPMENT

- Operant conditioning
 - If an infant's behavior is followed by a rewarding stimulus, the behavior is likely to recur
- **Attention:**
 - Focusing of mental resources on select information
 - Habituation and dishabituation closely linked
 - **Joint attention** – individuals focus on the same object or event
 - Ability to track another's behavior
 - One person's directing another's attention

COGNITIVE DEVELOPMENT

- Imitation
 - Imitative abilities as biologically based
 - **Deferred imitation:** Occurs after a delay of hours or days
- **Memory**
 - Involves retention of information over time
 - **Implicit memory:** Without conscious recollection
 - **Explicit memory:** Conscious remembering of facts and experiences
 - *Childhood amnesia* - Most adults can remember little, if anything, from the first 3 years of their life

COGNITIVE DEVELOPMENT

- Concept formation and categorization
 - **Concepts:** Cognitive groupings of similar objects, events, people, or ideas
 - *Perceptual categorization* – categorization based on similar perceptual features of objects
 - *Conceptual categorization*

LANGUAGE DEVELOPMENT

- **Language**
 - Form of communication that is spoken, written, or signed
 - Based on a system of symbols
 - Consists of the words used by a community and the rules for varying and combining them
- **Infinite generativity** - Ability to produce an endless number of meaningful sentences using:
 - Finite set of words and rules

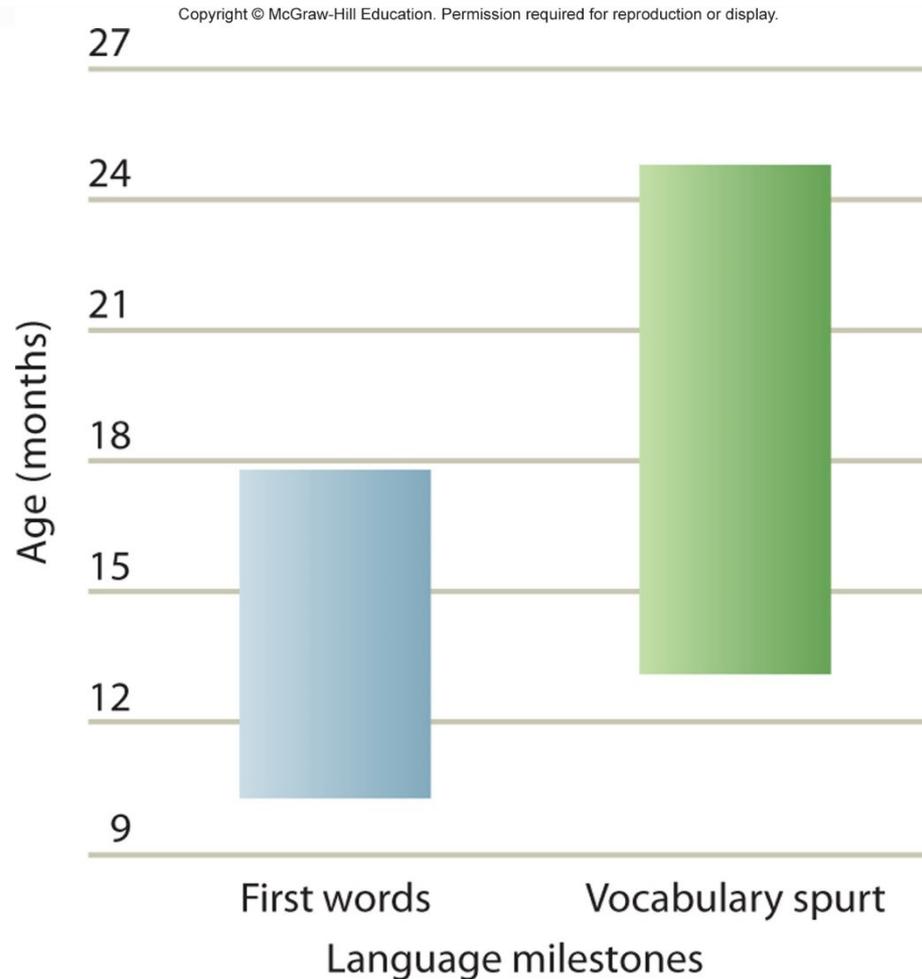
LANGUAGE DEVELOPMENT

- Babbling and gestures
 - Crying
 - Cooing
 - Babbling
 - Showing and pointing
- Recognizing language sounds
 - *Phonemes* – basic sound units of language
 - “Citizens of the world” – infants can distinguish sound changes no matter what language the syllables come from

LANGUAGE DEVELOPMENT

- First words
 - Infant receptive vocabulary considerably exceeds spoken vocabulary
 - *Receptive vocabulary* - Words the child understands
 - *Spoken vocabulary* - Words the child uses
 - Vocabulary spurt – Rapid increase in vocabulary

FIGURE 3.22 - VARIATION IN LANGUAGE MILESTONES



LANGUAGE DEVELOPMENT

- Two-word utterances
 - To convey meaning, child relies on gesture, tone, and context
- **Telegraphic speech:** Use of short and precise words without grammatical markers
 - Articles, auxiliary verbs, and other connectives

LANGUAGE DEVELOPMENT

- Biological influences on language
 - *Broca's area* – Area in the brain's left frontal lobe that is involved in speech production
 - *Wernicke's area* – Area in the brain's left hemisphere that is involved in language comprehension

LANGUAGE DEVELOPMENT

- **Language acquisition device (LAD)**
 - Chomsky's term that describes a biological endowment enabling the child to detect the features and rules of language, including phonology, syntax, and semantics

LANGUAGE DEVELOPMENT

- Environmental influences on language
 - Behaviorist view of language learning has several problems
 - Does not explain how people create novel sentences
 - Children learn the syntax of their native language even if they are not reinforced for doing so
 - Early speech input and poverty has effects on children's language skills
 - Vocabulary development is linked to family's socioeconomic status and type of talk that parents direct to their children
 - **Child-directed speech:** Language spoken in a higher pitch than normal, using simple words and sentences

LANGUAGE DEVELOPMENT

- Strategies to enhance child's acquisition of language:
 - *Recasting*
 - *Expanding*
 - *Labeling*

INTERACTIONIST VIEW

- Biology and experience contribute to language development