

Sim Reflection

I did not expect us to play a game, I figured we were going to do case studies or something and break up into multiple groups. After finding out we were playing a game I definitely expected the game to be more competitive than it ended up being. I really appreciated the game being calmer this time, because I feel it made the environment a lot better to learn in. I enjoyed the game because it forced us to use critical thinking skills and really put the pieces of what we are learning together. For instance, in our patient that primarily had respiratory symptoms, my group discussed this and then were talking over the furosemide and saying he probably had some fluid overload and as I turned back to the front because our time was up, I thought maybe he could have heart failure. As we discussed the situation more with the class and instructors it really made me realize that just because it seems like one area's problem that isn't always the case, and you have to make sure you look at the big picture. I also thought that throughout the process it was nice to hear everyone's answers and understand why they may not have been specifically correct. The game also cleared up information that I did not really think of as needing it. We talked about the difference between pulmonary embolism and air embolisms, and it also clarified the meaning of something running dry. I enjoyed hearing the stories about what our professors have experienced in nursing because it lets us have an idea of different things we can expect to see or lets us know how we can do something different, so we do not make the same mistakes as they did.