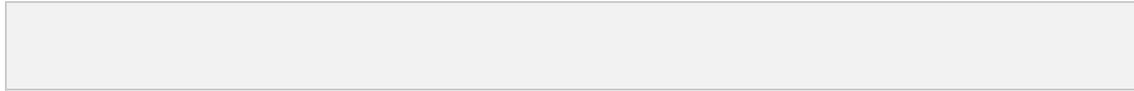


Name: \_\_\_\_\_



## Activity 1.3.3 Learning Beyond the Classroom

### Purpose

Open up the world of agriculture beyond the classroom with a Supervised Agricultural Experience (SAE) project. SAE projects allow you to take the knowledge and skills you learn in the classroom and apply them to a real life project of your choice. A SAE program gives you a chance to “test drive” potential careers while earning money and gaining experience in the process.

Having a project to apply things learned in school reinforces the skills and knowledge you will need to be successful in future endeavors. In many cases, student SAE programs emerge into successful businesses, even before students finish high school. SAE programs are like a head start on your future.

This course will provide you countless opportunities to explore SAE projects. With some help from your teacher and persistence on your part to develop a strong project, you will have great success. A starting point for SAE success is planning.

### Materials

#### Per class:

- SAE Idea Cards
- SAE Wall Chart
- Dry erase pen

#### Per student:

- Pencil
- *Agriscience Notebook*

### Procedure

Use Table 1 to develop a plan to implement a SAE program of your choice. The first step is to choose a potential SAE project you may want to develop.

Name: \_\_\_\_\_

If you do not have an idea for a SAE project, use the SAE Idea Cards provided by your teacher for possible project ideas. It is perfectly fine if you change your mind later about the SAE project you choose. This is part of the discovery process. The key is for you to have ideas for answering the critical planning questions.

Once you have finished Table 1, find your name on the SAE Wall Chart hanging in the classroom. Use a dry erase marker pen and fill in the description and type of your SAE program. Your teacher will assist you throughout the school year on completing the other parts of SAE Wall Chart.

Place Table 1 Destiny Worksheet in the SAE section of your Career Portfolio.

## **Conclusion**

1. What are the different types of SAE projects that interest you?
2. Why do you think SAE programs are valuable to your future career?
3. How will you learn the necessary knowledge and skills you will need to be successful with your SAE program?

Name: \_\_\_\_\_

<b>Table 1. <i>Destiny Worksheet</i></b>	
SAE Program that interests you: Raising pumpkins	
Description of your chosen SAE Program: grow pumpkins and sell them.	
<b>Planning Questions for Consideration:</b>	<b>Your Response</b>
<b>D irection</b> What direction will this program take me in terms of a career? Where can I go?	This career will lead me into something with raising plants, identifying pesty plants, bugs, and fungus.
<b>E mploy</b> Who should I employ to help me? Who are my resources?	
<b>S trategy</b> What is my strategy or action plan? How do I get there?	I employ family members that are handy and want to help or friends.
<b>T imeline</b> What is my timeline? When do I need to start preparing?	
<b>I nitiate</b> What must be initiated first? How do I get started?	My plan is to plant, raise, and sell enough pumpkins (of good to top quality) to have a excellent SAE and buy a nice truck in when I turn of age with my own money.
	I need to start planning around january/february. My off season is from November to circa march-ish.
	plot out a place to grow pumpkins that would have the best quality pumpkin soil and what pumpkin types to gather along with how much of that type.

Name: \_\_\_\_\_

<b>N</b> otion	I started doing this just kinda as fun and as i got going with it about 3 years ago, I thought about using this for my SAE in FFA because I already knew about FFA and vaguely how it works and about an SAE from former members of the organization.
What is the notion behind choosing this SAE? Why do I want to do this?	
<b>Y</b> ield	I expect to raise around 5000-10000 dollars this year. (gross: 6000-12000 and profit: 5000-10000)
What will this project yield in the short-term? What exactly do I expect from this experience?	